

RTAFB Korat Scenery for FSX V4.0



During the Vietnam War the Royal Thai Air Force Base at Korat was an important airfield for U.S. operations against targets in North Vietnam and Laos. It was a home for the F-105, F-4, EB-66, EC-121 and other specialized aircraft.

Location: N13 56.00 E102 5.00

ICAO: VTUN

Elevation: 729 Feet MSL

Runway: 6/24, length 9,867 feet (length), 160 feet (width), Concrete.

NAVAIDS:

TACAN "KRTT", 114.0 MHz, range 200 NM

NDB "KR", 399KHz, range 38 NM (default FSX navaid).

ILS Runway 06 "INE", 108.0 Mhz, range 27 NM, Course 062 Degrees.

ILS Runway 24 "ISW", 108.1 Mhz, range 27 NM, Course 242 Degrees.

INSTALLATION

1. Copy the RTAB Korat folder into your Addon Scenery folder.
2. Activate your new scenery with FSX.
3. There are many objects in this scenery. You may want to adjust your scenery settings. The number of displayed objects will increase as you change your settings from "NORMAL" towards "VERY DENSE".

CHARTS

Approach charts are included in the “DOCS” folder.

CREDITS

Flight One Software – “Instant Scenery” and “AFX” scenery design programs.

Luis Sa, SBuilderX - Added objects, created photoreal textures and other files.

Microsoft Corporation, FSX - SDK and game.

Many thanks to Bob Irwin and Jon Watkins for all of their assistance in making this project possible.

VERSION HISTORY

Version 1.1 – Adds ramp objects

Version 3.0 – Elev.static F-105s on ramp, moved autogen N of R/W more to N.

Version 4.0 - Adds additional starting points

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